

JACOB ROLLINS

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[email](#) · [LinkedIn](#) · [portfolio](#)

Enthusiastic, creative, and driven college undergraduate who is eagerly seeking an internship or entry level position in 3D animation and visual effects to utilize my skills and knowledge while contributing to a dynamic and creative team.

EDUCATION

AUGUST 2021 - PRESENT

B.A. IN ART, 3D ANIMATION CONCENTRATION (IN PROGRESS), CALIFORNIA STATE UNIVERSITY, NORTHRIDGE

- Coursework includes 3D animation, Visual Effects, and Game Development/Production
- Expected Graduation with Honors in May 2023
- Currently enrolled with an average 3.62 GPA

JULY 2019 – MAY 2021

A.A. IN ART, MT. SAN JACINTO COMMUNITY COLLEGE, MENIFEE, CA

- Coursework included Drawing, Perspective, Color Theory, and General Ed Classes
- Achieved Honor Roll and Dean's Honor List
- Average GPA: 3.45

WORK EXPERIENCE

JULY 2018 – PRESENT

ADMINISTRATOR, AUTOMO LLC

Overseeing daily operations and ensuring that appointments are scheduled, kept, and assigned to independent contractors. Provide excellent customer service so that customers are provided with fast and accurate responses to their questions or concerns. Answering customer calls, scheduling online appointments, and using online chatrooms to communicate with customers and resolve customer complaints.

AWARDS

- Faculty Award for Compositing / Matte Painting 2022

SKILLS

- Proficient in industry standard software including Maya, Nuke, Adobe CC, Unreal and Unity
- 3D modeling, rigging, texturing, and animation principles
- Excel at working independently as well as in a group setting
- Proven ability to work in a fast-paced environment and meet deadlines
- Creative Problem Solving
- Time and Data Management